PATENT APPLICATION FEE DETERMINATION RECORD 30751 Effective October 1, 2000 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN TYPE SMALL ENTITY (Column 2) OR (Column 1) TOTAL CLAIMS 24 RATE FEE FEE RATE BASIC FEE 710.00 BASIC FEE 355.00 FOR NUMBER FILED NUMBER EXTRA OR 4 TOTAL CHARGEABLE CLAIMS X\$18= 24- minus 20= X\$ 9= 72,00 OR Ø INDEPENDENT CLAIMS minus 3 = X80= X40= OR MULTIPLE DEPENDENT CLAIM PRESENT +270= +135= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 782 OR TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY **SMALL ENTITY** OR (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE PREVIOUSLY NDMENT **EXTRA AFTER** FEE FEE AMENDMENT PAID FOR X\$18= コリ X\$ 9= 10-00 Minus 10 Total OR X80= Minus Independent 229-00 X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST **ADDI-**ADDI-NUMBER REMAINING PRESENT 8 RATE TIONAL TIONAL RATE ENT PREVIOUSLY **AFTER EXTRA** FEE FEE **AMENDMENT** PAID FOR X\$18= 28 9= 0 Minus **Total** OR Independent Minus X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +135= +270= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL PREVIOUSLY **EXTRA** AMENDMENT **AFTER** FEE PAID FOR FEE AMENDMENT Minus Total X\$ 9= X\$18= OR Minus Independent X80= X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR \* If the entry in column 1 is less than the entry in column 2, write "0" in column 3, TOTAL TOTAL OR " If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT. FEE ADDIT, FEE ""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

**Application or Docket Number**